



AI-Powered Algorithm Orchestration Engine

ScorpioAI™

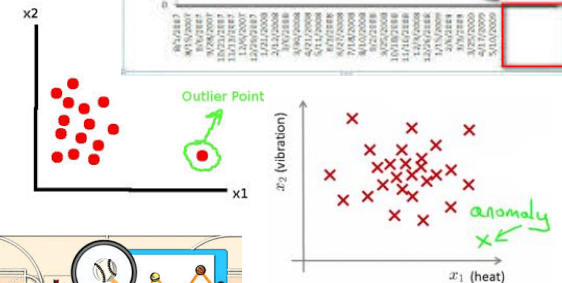
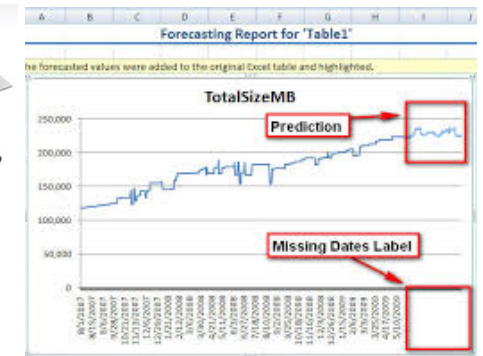


For Whom

For What

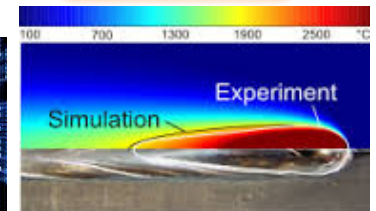
ScorpioAI™

THE Virtual Data Scientist FOR APP DEVELOPERS



Gaming Analytics

Sports Results
Prediction



I ♥
BEING
INQUISITIVE



Why

BYOA

Close to
ZERO
machine learning
knowledge required

Automated

- ✦ Builds and explores optimal models
- ✦ Decides on optimal model to use
- ✦ Selects the best algorithms for the task
- ✦ Orchestrates algorithms to solve model
- ✦ Imputes incomplete data if necessary
- ✦ Zero human intervention

Intelligent

- ✦ state-of-the-art artificial intelligence
- ✦ intelligently and dynamically formulates optimal model
- ✦ highly efficient and precise
 - solves problem quickly and accurately
- ✦ Non Brute-Force approach
 - massive computing resources are not required

Inquisitive

- ✦ Explore all tangible possibilities based on available data
- ✦ Stops only when optimal results are achieved
- ✦ Non-bias when executing each tasks
- ✦ Discovers new insights

Easy to Adopt

- ✦ No machine-learning knowledge required
- ✦ Just need your own domain knowledge
- ✦ Configurator for domain knowledge transfer

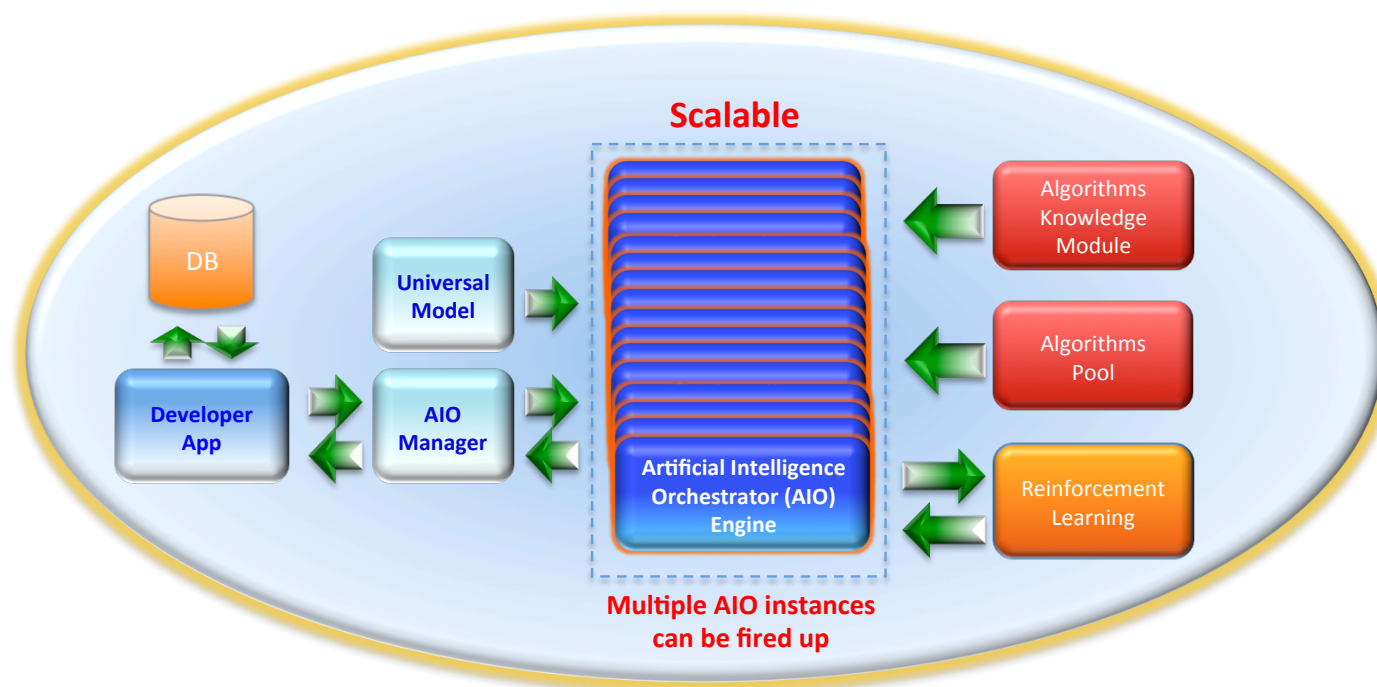
Self-learning

- ✦ Reinforcement learning technology deployed
- ✦ Learns on-the-fly while processing tasks
- ✦ Builds up its own wealth of knowledge over time

Customizable

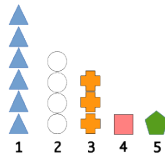
- ✦ User-friendly Universal Model Configurator
 - to define your needs
 - domain knowledge transfer
- ✦ **BYOA** (Bring-Your-Own-Algorithms)
 - Able to add your own customized or specialized algorithms

HIGH-LEVEL ARCHITECTURE

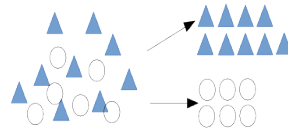


AI ENGINE CAPABILITIES

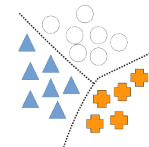
Attribute Importance



Classification



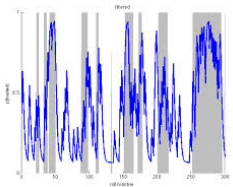
Clustering



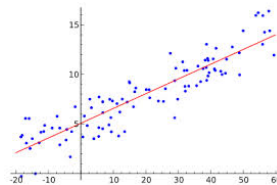
Decision Making



Hindsight Analysis



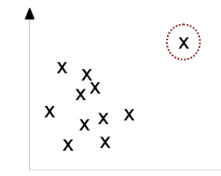
Linear Regression



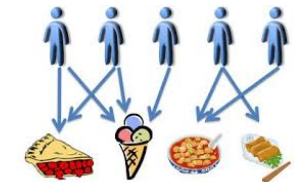
Opponent Modeling



Outlier/Anomaly Analysis



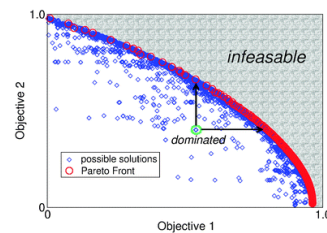
Recommendation



Sentiments Analysis

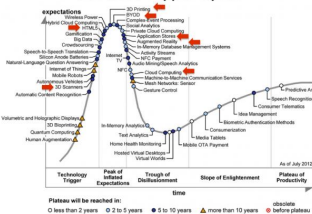


Trade-offs Optimization



Trends & Tipping Point

Gartner Hype Cycle



What If's

