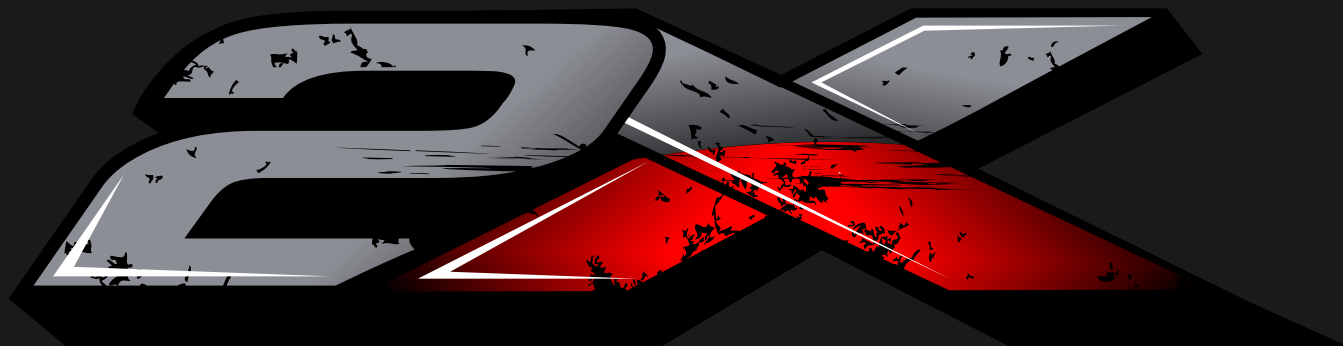


2XP shadow



2X shadow



2XP without shadow



2X without shadow



Team 2XP shadow



Team 2X shadow



Team 2XP without shadow



Team 2X without shadow

